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# The Artificial Neural Networks in the Context of the Modern Tendencies in Evolutionary Computing

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### 1. Introduction

1.1. Why do the artificial neural networks borrow means from other domains of the artificial intelligence? AI domains related to the design and tuning of the artificial neural networks

A key shortcoming of the current state of neural network technology is the lack of any effective design methodology. Neural network technology is becoming widely accepted in various industries and numerous operating applications have demonstrated significant performance improvements over prior methods. But current approaches to developing neural network applications are a critical barrier to realizing the full potential of this technology. Optimizing neural network applications is a formidable design task requiring myriad choices in the number of neurons and layers, their interconnections and the training algorithm to be employed as well as all its parameters.

The rest of this chapter introduces the following aspects: the relations between the artificial neural networks (ANN) and the AI as the greatest domain of the information technologies; the relations between the ANN and the evolutionary computing (EC) as the domain directly responsible for the design, the optimization and the training of the ANN. (Section 1.2 presents an abstract of the ways for system modeling which are directly related to the ANN domain).

Chapter 2 introduces the ANN properties thus proving the necessity to borrow approaches and techniques from other AI domains and chapter 3 views the modern achievements of applying the EC (including the genetic synthesis) for the design, the optimization and the training of the ANN.

1.2. Approaches to system modeling

Fig. 1 views the basic aspects of the approaches to system modeling ([1]; the figures

and the tables are placed in the Appendix).

Section 1.3 presents a comparative analysis of the similarities and of the differences between the AI and the ANN as two different domains of the information technologies.

#### 1.3. AI and ANN $\left( 1 - \frac{1}{2} \right)$

According to [2] the AI systems possess the following general properties: knowledge representation, reasoning and training.

According to [3] the ANN possess the following main characteristics: level of explanation, processing modes and structure of the information presentation. Table 1 shows a comparison between the AI as the environment of the ANN and the ANN themselves.

Section 1.4 summarizes the role and the place of the EC in the cycle of the design, the optimization and the tuning of the ANN.

#### 1.4. The evolutionary computing and the ANN

The speculation that the ANN could be optimized using simulated evolution goes back at least to [4]. Chapter 2 introduces an information about the efforts dedicated to the application of the EC for the design, the optimization and the training of the ANN. Fig. 2 summarizes the aspects of the cooperation between the EC and the ANN with remarks of the correspondent references:

# 2. ANN

#### 2.1. ANN and the time scale (substantial ideas)

The history of the fundamental hypotheses and models concerning the ANN ([13]) show that some ideas have originated independently from more than a single scientist, but not all the scientists enjoymerited popularity.

2.2. Properties and applications of the ANN pointing to the necessity to borrow methods and techniques from other AI domains  $% \left( {{{\rm{ANN}}}} \right) = \left( {{{$ 

Figs. 3 and 4 illustrate the principle properties and applications of the ANN (they follow [14]).

It is evident that the set of properties including the wide range of the applications is a source of principal troubles during the processes of the design, the choice of parameters, the mathematical description, the optimization and the initialization of the ANN. Therefore there is a necessity to borrow means from other AI domains including the EC approaches (also see section 1.1).

The next chapter is an introduction to the concrete projects with ANN based on EC approaches which include the design, the optimization and the learning of the ANN.

## 3. Evolutionary computing and the ANN

#### 3.1. The POE model

The POE model is introduced in [15]. It is aimed at the most significant features of the living creatures; also it is possible to make a comparison with the goals during

the process of constructing an ANN (Table 2).

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Table 2 and Fig. 5 naturally fix the connections between the ANN and the EC. The latter is an object of section 3.2.

#### 3.2. Modern solutions with ANN based on approaches with EC

The most common network involved in this studies has been the multilayer perceptron. If the network architecture is predefined, the problem becomes one of trying to find optimal settings for the weight and bias terms. A natural representation for this is a real-valued vector where each component corresponds to a weight or bias. For such continuous-valued representations the common method of mutation is to add a multivariate zero mean Gaussian random variable to all components, thereby in this case changing all of the weights and biases simultaneously. The behavior of each offspring network is strongly related to its parent and there is a continuous range of possible new behaviors.

The variability between each parent and its offspring can be controlled directly by specifying the individual variances for each Gaussian perturbation (or covariances). One common method for accomplishing this is to set the step size (standard deviation) to be proportional to the mean squared error of the parent network. In this manner, as better solutions are discovered, the step size is reduced and the search effort is concentrated around the parent and conversely, a larger variance is used for parents with relatively poor performance.

Some of the first efforts at applying EC to optimizing ANN can be found in [20-21]. More recent research has involved simultaneously evolving both the structure and weights of feed forward and recurrent ANN ([22, 23, 24]). Some attention has also being given to evolving fuzzy ANN in which classification of input patterns are made with respect to their fuzzy membership in evolved clusters ([25]).

#### 3.3. Genetic synthesis and optimization of the ANN

EPRI has been sponsoring research by Tariq Samad and Steven A. Harp at Honeywell Technology Center in the use of genetic algorithms to synthesize and optimize the design of the ANN. Initial investigation was directed at validating the approach by optimizing an already trained neural network developed manually in a realistic application of heat rate modeling performed for EPRI by Robert Uhrig at the University of Tenessee. The same data sets from TVA's Sequoyah nuclear power plant were used for the ANN training and testing. Appropriate criteria for optimization were determined to include accuracy (e.g. low error prediction of plant gross heat rate), learning speed and the ANN simplicity (e.g. low number and density of connections). The ANN design experiments and evaluations began with a review of various ANN designs appropriate for the thermodynamic modeling application. Experiments were conducted that showed the genetically optimized ANN had a significant performance improvement over manually developed ANN. This research also demonstrated that the choice of input variables is critical in the ANN applications. The genetic algorithm's ability to simultaneously optimize input selections along with the ANN structures and learning parameters was vital to the accurate modeling. Another result was that genetic optimization need not be limited to evolving individual trained ANN. The ANN architectures can be designed for classes of applications and then later trained on specific data for different applications within a given class ([11, 12]).

Experiments on two additional applications have been completed: engine  $\rm NO_X$  emissions and ozone levels in New York City. Both resulted in the automatic production of models competitive with the best conventional non-linear statistical models developed for these problems by the exercise of considerable statistical expertise and manual adjustment.

Demonstration software has been developed that runs under Microsoft Windows 3.x on a PC. The software features an easy-to-use graphical interface and incorporates tutorial material on ANN, genetic algorithms and the neurogenetic design technique. Two problems are included – heat rate modeling and engine  $NO_X$  emissions prediction-along with optimized ANN models for them. The software also contains an ANN specification and training facility, allowing users to test and compare their own hand-crafted designs with the genetically optimized ones and to have the GA optimize their design within the constraints they establish for it.

Research is continuing with the objective of demonstrating conclusively the power of genetic synthesis of the ANN for modeling and analysis applications throughout the electric power industry. An in-depth assessment of this design technique requires applying it to a variety of additional problems relevant to EPRI members. The first of these is the real time pricing (RTP) of electric power in a competitive market. A GA is being used to design and optimize an ANN model using data from the Marriot Marquis Hotel in New York City. The data includes two yearrs of hourly loads, rates, weather information, etc. obtained in a joint EPRI and Consolidated Edison RTP experiment. Accurately forecasting the loads and the rates would be of value to any electricity customer who had energy storage facilities or co-generation capability.

The investigations are also exploring ways to extend the state of the art for this general approach by exploring extensions to both the genetic and neural components of the system.

System modeling	Math equations	<ul> <li>+ : Simplicity of the description</li> <li>Vectors of big dimensions</li> <li>Difficult rewriting the system of the equations (if possible)</li> <li>Difficult re-set up of the system (following its description)</li> <li>Limited computing resources for multivariable systems</li> <li>along the time axis</li> </ul>
	A N N	+ Convenient for ill-defined tasks or for implicit algorithm formula tions Convenient for iterative modeling (structural and algorithmic iterativity)
		Complicated design with respect to the fuzzy systems Unpredictable behavior Asymptotic convergence Small input changes lead to a similar, but new training
	Linguistic nıles	Non-mathematical (logical) formalism + Easy system re-set up Languages with ill-defined grammars admitting contradictory conclu sions from facts

APPENDIX

Fig. 1. Approaches to system modeling

Table 1	L.	Comparison	between	the	AI	and	the	ANN

Presentation	AI	ANN
Knowledge	Symbolic, digital, successive processing	Structurally-coded knowledge; its expansion depends on the neurons
Manner of processing	Depends on the successive nature of the languages and on the approaches to reasoning	Parallel, distributed, strong in biological prototypes
Structure	Quasi-linguistic of symbolic expressions	Decisive, dependent on the concrete task, the solution is difficult to expand, the ANN model must be generalized

EC &	ANN design ([5]-[8])	
ANN	ANN training ([9], [5]-[8], [10])	
	Genetic synthesis and ANN optimization ([11]-12])	

Fig. 2. EC, its role and its place in the cycle of the design, the optimization and the tuning of the ANN  $\,$ 

ANN	Advantages	Adaptivity			
(properties)		Stability (of a fuzzy and noisy input)			
		Robustness			
	Disadvantages	Curse of dimensionality			
		Design proble	ems		
		Energy function	on (choice)		
		Convergence (	classificatio	n problems)	
		Time for learn	ning		
	Classification	Feedforward	One-lay	er perceptron	
		ANN	Multila	yer perceptron	
			ANN wi	th RBF	
		Recurrent A	NN Competi	tive learning	
			Kohone	en's SOM	
			Hopfie	ld's ANN	
			ART net	tworks	
	Learning	Paradigm			
		Rule	Error a	prrection	
		Architecture	Competi	tive learning	
			Combinat	tian (error correction	
			& (	competitive learning)	
			Accordi	ng to physical prin	
			ciples		
		Algorithm S	- Supervised		
		U	Insupervised	Associative memo	
			-	ries	
				Categorization	
		P	opular	Perceptrons	
		a	loprithms	Competitive learning	
			<u> </u>	······································	

Fig. 3. ANN description

ANN (tæks)	Basic	Funct Codin Data Image Model	ion approximating & decoding compression compression ing	ion with ANN
	Dynamic Ide systems Moo Opt Cor	ntification deling cimization ntrol	Time series	Generating Predicitan
	Recognition	Images	Principal ap Typical appl Concrete sol	plications ications lutions
		Speech	Basic concepts	General scheme Difficulties
			Recognitic	n with ANN

Fig. 4. ANN applications

Table 2. Goals for	the ANN design and	their counterparts	in the POE model
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Goal	ANN	Analogy with the POE model
Model	New ANN models / evolution of popular models	A N NPhylogeny (new species / evo lution of living creatures)
Design	Specifying the ANN model for practical applications	Ontogeny (growth of living crea tures)
Learning	Supervised / unsupervised	Epigenesis ( <i>basically</i> unsupervised)

ANN (modern applica-	Language learning (Steels, 1995)	Inborn abilities (phylogeny) Acquired abilties (epigenesis)
tions)	ANN populations (Yao 1993, Nolfi <i>et al.</i> 1994, Liu & Yao, 1996)	Evolution on the global level ("phylogeny") Learning on an individual ("epigenesis")

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Fig. 5. Modern POE-analogical ANN applications

# 4. Conclusion

This paper is a review of the interrelations between the ANN and the state of the art in the field of the EC. The analysis starts with the place of the ANN in the approaches to system modeling followed by a comparative analysis of the ANN as a private case of the AI which then is restricted to the field of the EC. The second part of the paper presents the realized approaches to animating the chosen ANN models (including the design-, the optimization- and the learning- phases) starting from an EC background, including genetic synthesis. The material is illustrated with schemes, tables and a representative bibliography list.

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4 Problems of Engineering Cybernetics and Robotics, 52

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# Искуственные нейронные сети в контексте современных направлений в эволюционном вычислении

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#### (Резюме)

Представлен обзор искуственных нейронных сетей в контексте современных направлений в эволюционном вычислении. Указана родственная связь между искуственным интеллектом и этими сетями, а также рассмотрена определяющая роль эволюционного вычисления улесняющая проэктирование, оптимизацию и настройку искуственных нейронных сетей. Материал иллюстрирован примерами взаимодействия искуственных нейронных сетей и эволюционного вычисления.